



Dear User,

We extend our sincere gratitude for choosing one of our digital products and putting your trust in our team.

We recommend following us in the [Discord Community](#) to always stay up to date on updates or simply to request assistance → <https://discord.gg/C3yqBKQeAv>

If you enjoyed your download, we would greatly appreciate your support in the form of a [positive review](#). Thank you for your time and have a wonderful experience!

• [INSTALLATION | Singleplayer](#)

1. [Match the Version:](#)

Make sure you are using the same version of Minecraft that the map was created for.

2. [Extract the Map:](#)

Extract the contents of the zip file. Make sure to copy the extracted map folder that matches the Minecraft version you intend to use.

3. [Locate the Correct Folder](#)

Navigate to `.minecraft/saves`.

4. [Paste the Map](#)

Move the extracted map folder into the `saves` folder.

5. [Launch Minecraft](#)

Start Minecraft and the map will appear in your Singleplayer world list.

• INSTALLATION | Server Schematic

1. Upload File

Upload the schematic Natural-Lobby.schem to the schematics folder within the Fawe or WorldEdit plugin folder.

2. Load Schematic

Execute the `//schematic list` command to view all schematics in the folder. Select and click the one named Natural-Lobby.schem.

3. Paste Schematic

Utilize the `//paste` command to paste the build.

• INSTALLATION | Server World

1. Prepare the World Folder:

Upload the extracted world folder to your server files with the server turned off. Make sure to select a map that matches the server's Minecraft version.

2. Test the World Locally:

We recommend loading the world in Singleplayer first, using the same Minecraft version as your server. Once verified, upload the world you loaded into your server files.

3. Rename World:

Rename your uploaded world folder to match the level-name specified in the `server.properties` file.

4. Launch the Server:

Start your server through the Console. Your new world should now load correctly!



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